Intramural Program

The Intramural Program offers a variety of organized activities including Sand Volleyball, Flag football, basketball, soccer and slow pitch softball.

Intramural’s Vision

The Intramural Program at the University of the Ozarks provides every student, staff or alumni with a chance to compete in a sports or recreational activity. The number one goal of the Intramural Program is to teach sportsmanship towards the other students and officials.

Intramural Mission

The mission of University of the Ozarks Intramurals program is to deepen the college experience for all students, staff and faculty by providing quality opportunities for participation in organized recreational activities. The recreational activities take into account many levels of competitive intensity, individual differences and interest plus encourage a spirit of participation, leadership, and sportsmanship. The overall aim is to provide a variety of opportunities for the college community to participate and have fun with their peers in a recreational environment.

Intramural Goals

1. Always look for ways to grow participation
2. Provide recreational activities and sport which students want to participate
3. Ensure there is always a team for everyone wanting to participate
4. Make sure teams and individuals are practicing good sportsmanship

Staff

The Intramural staff is here to serve you. We hope you will have an exciting, safe sporting event and we will do everything possible to achieve the goals of the University of the Ozarks and Intramural program. We encourage constructive comments and want to hear from you. If we can be of service, come by or call the recreational activities office in the Seay Student Center. The phone number is 979-1426.

Bo Funderburk
Assistant Director of Residential Life/Coordinator of Recreational Activities

Head Official
DeAndre Knight
Protest

Protests will only be considered on the basis of player eligibility. Protests will not be received or considered if they are based on a decision involving the accuracy judgment on the part of an official.

Appeals

Captains must notify Head Official immediately that they wish to appeal.

Player Conduct

The development of a sportsmanlike attitude is one of the major goals of the University of the Ozarks Intramural Program. An individual or team must be able to accept defeat wholesomely without blaming others. A team is responsible for the actions of individual members and for spectators directly related to the team. The conduct of players and spectators before and after the game is as important as the conduct during game. Teams or individuals will be responsible for their teams conduct.

The following will be considered evidence of unsportsmanlike conduct: Profanity, unnecessary delay of game, striking or shoving an opponent or official, arguing with official, derogatory or abusive remarks toward an opponent or official, abuse of equipment, unruly fans, and/or any action the intent of which is to physically injure an opponent or show disregard for the rules or the sport of the Intramural Program.

A. Disrespect toward Staff and Officials: Any individuals addressing a staff member or official in an unsportsmanlike may immediately be ejected from the game. A second ejection or incident deemed as more severe then the first player conduct foul may result in disqualification from that sport for the remainder of the season or the entire year.

B. Team members, captains, spectators, coaches or entire team members may be asked to leave the playing area if displaying unsportsmanlike or disruptive behavior. Team captains and individuals may or may not be warned prior to forfeiting a contest.

C. Shoving/Striking a Staff Member or Official: This shall result in suspension from all Intramural/Recreational Sports activities for the remainder of the school year or the next academic year in some instances. This also includes an attempt to strike, even though there may no be contact.

D. Becoming involved in a Fight: If the instigator(s) can be identified, they will be suspended from further participation in the sport. Instances of a more severe nature will result in further action. Defense is not an excuse for fighting.
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Fall 2013 and Spring 2014

E. Alcohol or Drug Abuse: Alcoholic beverages and drugs are not permitted on or around the playing or campus area. Students who appear drunk or “high” due to alcohol or drug use will not be permitted to participate. The official(s) assigned to the game or any staff member has the authority to make a decision. All Teams/Individuals guilty of alcohol or drug abuse will be asked to leave the playing area and will be banned from further participation. They may also have a hearing in front of a judicial official at the University of the Ozarks.

F. Destruction: Any person/team that willfully causes damage to equipment or playing area shall assume responsibility for the full cost of repairs or replacement.

Note:
Any time an individual/team is removed from the contest or playing area, an Intramural Sports Nightly report will be completed and placed on file in the Recreational Activities office. Players removed from a contest have to sit out the next game, and if the game is at the end of the season that person must then sit out the next game in the particular sport he or she is playing. The captain is then removed from the game and is able to play in the next schedule event. It is the responsibility of the captain to keep his/her team under control.

Suspension from Play

A participant who has been suspended from participating is not eligible to take part in intramural sports for the period of suspension. The team captain will be held responsible for any of his/her player’s suspensions. In the event a suspended player plays, the entire team may forfeit that contest and could be suspended for the rest of the season.

Rescheduled Games

Intramural Sports cannot accept individual requests from teams or individuals to reschedule contests. Teams requesting a contest to be rescheduled must have all captains involve with the rescheduling should come to the Coordinator of Recreational Activities office. The Coordinator of Recreational Activities will make a decision on the rescheduling of the contest.

Inclement Weather

There will be a sign post on the Student Life Office window and a campus email will be sent out on the day the contest is supposed to be played. There will also be a follow up email telling when the contest will be rescheduled.
Health and Safety
(by signing the roster every night is agreeing to adhere to these standards set forth by the
University of the Ozarks Intramural Program)

University of the Ozarks Intramural program is not responsible for injuries incurred by
participants or spectators while competing in intramural sports. It is strongly recommended that
each student carry health and accident insurance. Participants should understand that the
possibility of injury is inherent in sport activities. Also, participants should be careful to follow
any doctor’s instructions concerning physical disabilities, injuries, illness, and the involvement in
any activity. Captains are responsible for informing their team members of these guidelines.

All injuries should be reported to an Intramural/Recreational Activities employee immediately.
The staff will fill out a Nightly report.

Neither, University of the Ozarks nor the Intramural program provides medical insurance
coverage and is not liable for any injuries obtained through the participation in Intramural
Activities.

Player Eligibility

Students enrolled at the University of the Ozarks
Full or Part Time Faculty/Staff
Spouse/Partner of eligible players
Alumni of the University of the Ozarks

Varsity Athletes: Any student who is a member of a varsity sport athletic team during or after the
first scheduled game of the athletic season is ineligible for that intramural sport or counterpart
for the same academic year. The only way a player can play intramural sport is if they have
finished their four years of eligibility in that particular sport.

Eligibility

The Intramural Staff will be responsible for checking the eligibility of all persons who participate
in intramural sports. Each person is responsible for meeting eligibility requirements.
Managers/Captains should confirm the players on their rosters with the Coordinator of
Recreational Activities. All issues concerning eligibility of a player should be brought to the
attention of the Coordinator of Recreational Activities.

Forfeits

Any team or individual not ready to play a contest at the scheduled location and scheduled time
shall automatically forfeit the contest (there will be a 7 minute grace period). In case of
unavoidable delay (weather or Intramural Program error) starting time may be extended at the
discretion of the Coordinator of Recreational Activities or head official. Teams have 3 forfeits
during a season will be dropped from the league.

**Forfeit Losses**

Ineligible players
Non-appearance or late appearance for event
Not enough member of the opposite sex participants on the field
Use of metal spikes or cleats
Unsportsmanlike Behavior
Alcohol/Drugs

Teams may be dropped for the season if they have more than two forfeits.